

# CCSS Correlations for Kindergarten Work Places

Bridges Second Edition

| Unit | Work Place Number & Title       | Mod/Session Introduced | CCSS Addressed                                    |
|------|---------------------------------|------------------------|---|
| 1    | 1A- Unifix Cubes                | M1–S1                  | K.CC.4a, K.CC.6, K.OA, K.MD.2                     |
|      | 1B- Pattern Blocks              | M1–S1                  | K.OA, K.G.1, K.G.4, K.G.6                         |
|      | 1C- Polydrons                   | M1–S1                  | K.OA, K.G.1, K.G.4                                |
|      | 1D- Geoboards & Geobands        | M1–S2                  | K.G.1, K.G.2, K.G.4                               |
|      | 1E- Pennies & Mats              | M1–S3                  | K.CC.1, K.CC.4a                                   |
|      | 1F-Spill Five Beans             | M2–S4                  | K.CC.3, K.CC.4a, K.CC.4b, K.CC.5, K.OA.3, K.MD.3  |
|      | 1G- Beat You to Five            | M3–S5                  | K.CC.5, K.CC.6, K.OA.3                            |
|      | 1H- Which Numeral Will Win?     | M3–S6                  | K.CC.3, K.MD.3                                    |
|      | 1I- Unifix Cube Patterns        | M4-S4                  | K.OA  |
| 2    | 2A-Count & Compare Dots         | M1–S5                  | K.CC.4a, K.CC.4b, K.CC.5, K.CC.6                  |
|      | 2B-Numbers & Number Racks       | M2–S4                  | K.CC.4a, K.CC.4b, K.CC.5                          |
|      | 2C-Which Bug Will Win?          | M3–S4                  | K.CC.4a, K.CC.6, K.OA.3                           |
|      | 2D-Beat You to Ten              | M3–S6                  | K.CC.4a, K.CC.5, K.CC.6, K.OA.3                   |
|      | 2E-Pattern Block Puzzles        | M4–S4                  | K.G.1, K.G.2, K.G.6                               |
| 3    | 3A-Grab Bag Doubles             | M1–S5                  | K.CC.4b, K.CC.5, K.OA.1, K.OA.3                   |
|      | 3B-Butterfly Race               | M2–S1                  | K.CC.4b, K.CC.5, K.OA.3                           |
|      | 3C-Spill Ten Beans              | M2–S2                  | K.CC.3, K.CC.4b, K.CC.5                           |
|      | 3D-Grab Bag More or Less        | M3–S4                  | K.CC.5, K.CC.6, K.MD.1, K.MD.2                    |
|      | 3E-Bicycle Race                 | M3–S5                  | K.CC, K.OA.1                                      |
|      | 3F-Fives Up                     | M4–S5                  | K.CC, K.OA.3, K.OA.4                              |
| 4    | 4A-Scrambled Numbers 1–10       | M1–S3                  | K.CC.1, K.CC.2                                    |
|      | 4B-Foxes & Dens                 | M2–S2                  | K.CC.2, K.CC.4a, K.CC.4b, K.OA.1                  |
|      | 4C-Beat You to Twenty           | M2–S5                  | K.CC.2, K.CC.4a, K.CC.4b, K.CC.5, K.OA.1, K.OA.2  |
|      | 4D-Which Coin Will Win?         | M4–S2                  | K.MD.3  |
|      | 4E-Race You to 15¢              | M4–S5                  | K.CC.2, K.OA.1, K.MD.3                            |
| 5    | 5A-Circles & Squares Race to 20 | M1–S5                  | K.CC.6, K.OA.3                                    |
|      | 5B-Geoboard Shapes              | M2–S5                  | K.G.1, K.G.2, K.G.3, K.G.4, K.G.5                 |
|      | 5C-Shapes & Spinners Graphing   | M3–S1                  | K.CC.6, K.MD.3, K.G.1, K.G.2, K.G.3, K.G.4, K.G.5 |
|      | 5D-Pattern Block Designs        | M3–S2                  | K.CC.6, K.MD.3, K.G.1, K.G.2, K.G.3, K.G.6        |
|      | 5E-Spin & Count Shapes          | M3–S3                  | K.CC.6, K.OA.4, K.MD.3, K.G.1, K.G.2, K.G.5       |
|      | 5F-Hungry Caterpillars          | M3–S5                  | K.CC.6, K.G.1, K.G.2, K.G.4, K.G.6                |
| 6    | 6A-Build Two Shapes             | M2–S3                  | K.CC, K.CC.4a, K.CC.4b, K.G.2, K.G.4, K.G.5       |
|      | 6B-What's My Rule?              | M2–S4                  | K.G.1, K.G.2, K.G.3, K.G.4, K.G.5, K.MD.3         |
|      | 6C-Make It Five                 | M2–S5                  | K.CC.3, K.CC.4a, K.CC.4b, K.CC.5, K.OA.3, K.OA.5  |
|      | 6D-Roll, Add & Compare          | M3–S3                  | K.CC.5, K.CC.6, K.OA.2, K.OA.3                    |
| 7    | 7A-Spin & Compare Weights       | M1–S3                  | K.MD.1, K.MD.2, K.MD.3                            |
|      | 7B-Measuring Handfuls           | M1–S5                  | K.CC.3, K.CC.5, K.NBT.1                           |
|      | 7C-Capture the Number           | M2–S2                  | K.CC.3, K.CC.5, K.CC.7, K.NBT.1                   |
|      | 7D-Double Top Draw              | M2–S4                  | K.CC.5, K.CC.6, K.NBT.1                           |
| 8    | 8A-Bug Catchers                 | M1–S2                  | K.CC.3, K.OA.1, K.OA.2, K.OA.3, K.OA.5            |
|      | 8B-Piggy Bank Subtraction       | M1–S4                  | K.CC.3, K.OA.1, K.OA.2, K.OA.3, K.OA.5            |
|      | 8C-Count & Compare Bugs         | M1–S5                  | K.CC.5, K.CC.6, K.NBT.1                           |
|      | 8D-Frog Jump Measuring          | M2–S2                  | K.CC.6, K.MD.1, K.MD.2                            |
|      | 8E-Unifix Cube Measuring        | M2–S4                  | K.CC.1, K.CC.3, K.NBT.1, K.OA.1, K.MD.1, K.MD.2   |

# CCSS Correlations for Kindergarten Work Places (Listed by Domain)

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| Domain | Standard  | Work Places  |
|--------|---|--|
| CC     | Know number names and the count sequence.   |  |
|        | K.CC.1  | 1E, 4A, 8E   |
|        | K.CC.2  | 4B, 4C, 4E   |
|        | K.CC.3  | 1F, 1H, 3C, 6C, 7B, 7C, 8A, 8B                                 |
|        | Count to tell the number of objects.  |  |
|        | K.CC.4  | 1A, 1E, 1F, 2A, 2B, 2C, 2D, 3A, 3B, 3C, 4B, 4C6A, 6C           |
|        | K.CC.5  | 1F, 1G, 2A, 2B, 2D, 3A, 3B, 3C, 3D, 4C, 6C, 6D, 7B, 7C, 7D, 8C |
|        | Compare numbers.  |  |
|        | K.CC.6  | 1A, 1G, 2A, 2C, 2D, 3D, 5A, 5C, 5D, 5E, 5F, 6D, 7D, 8C, 8D     |
|        | K.CC.7  | 7C   |
| OA     | Understand addition as putting together and adding to, and understand subtraction as taking apart and taking from.      |  |
|        | K.OA.1  | 3A, 3E, 4B, 4C, 4E, 8A, 8B, 8E                                 |
|        | K.OA.2  | 4C, 6D, 8A, 8B   |
|        | K.OA.3  | 1F, 1G, 2C, 2D, 3A, 3B, 3F, 5A, 6C, 6D, 8A, 8B                 |
|        | K.OA.4  | 3F, 5E   |
|        | K.OA.5  | 8A, 8B   |
| NBT    | Work with numbers 11–19 to gain foundations for place value.  |  |
|        | K.NBT.1   | 7B, 7C, 7D8C, 8E   |
| MD     | Describe and compare measurable attributes.   |  |
|        | K.MD.1  | 3D, 7A, 8D, 8E   |
|        | K.MD.2  | 1A, 3D, 7A, 8D, 8E   |
|        | Classify objects and count the number of objects in each category.  |  |
| K.MD.3 | 1F, 1H, 4D, 4E, 5C, 5D, 5E, 6B, 7A  |  |
| G      | Identify and describe shapes (squares, circles, triangles, rectangles, hexagons, cubes, cones, cylinders, and spheres.) |  |
|        | K.G.1   | 1B, 1C, 1D, 2E, 5B, 5C, 5D, 5E, 5F, 6B                         |
|        | K.G.2   | 1D, 2E, 5B, 5C, 5D, 6B   |
|        | K.G.3   | 5B, 5C, 6B   |
|        | Analyze, compare, create, and compose shapes.   |  |
|        | K.G.4   | 1B, 1C, 1D, 5A, 5B, 5F, 6B                                     |
|        | K.G.5   | 5B, 5C, 5E, 6A, 6B   |
|        | K.G.6   | 1B, 2E, 5D, 5F   |

CC - Counting & Cardinality OA - Operations & Algebraic Thinking NBT - Number & Operations in Base Ten MD - Measurement & Data G - Geometry